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User Guide

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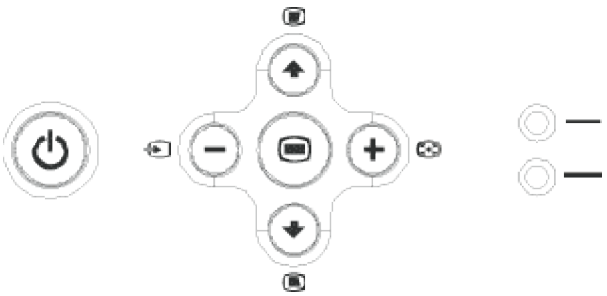
Using Your Projector: Dell™ 2300MP Projector

- Control Panel
- Remote Control
- On-Screen Display

Control Panel



Power

See "Powering On/Off the Projector."

Volume

Increase or decrease the speaker volume.

Video Mode

Switch the display mode within **PC Mode**, **Movie Mode**, **Game Mode, sRGB Mode, User Mode** per your preference.

Source

Press to step through Analog RGB, Composite, Component-i, S-video, and Analog YPbPr sources when multiple sources are connected to the projector.

Resync

Press to synchronize the projector to the input source.

Resync will not operate if the OSD (On-Screen Display) is displayed.

Menu

Press to activate the OSD. Use the directional keys and **Menu** button to navigate through the OSD.

Four Directional Keys
The four directional keys can be used to toggle through the tabs in the OSD.

Keystone Adjustment
Press or button to adjust image distortion caused by tilting the projector. (±16 degrees)

Remote Control

Power
See "Power On/Off the Projector."

Source
Press the **Source** button to switch between Analog RGB, Digital RGB, Composite, Component-i, S-video, and Analog YPbPr sources.

Resync
Press **Resync** to synchronize the projector to the input source.
Resync will not operate if the OSD (On-Screen Display) is displayed.

Directional Keys
Use or to select OSD items, use "left" and "right" button to make adjustments.

Hide

4:3/16:9
Press **4:3/16:9** button to switch aspect ratio 1:1, 16:9, 4:3 as described below.

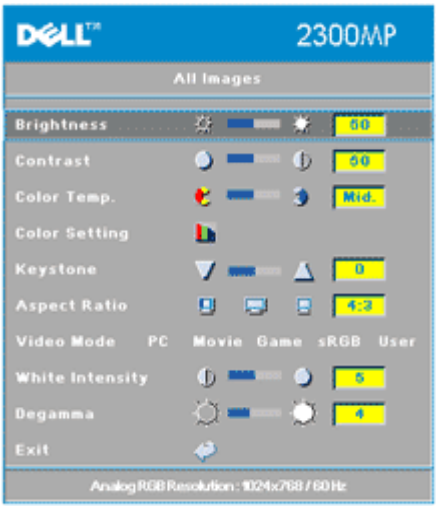
Volume +/-
Press the **Vol+** button to increase the volume, press the **Vol-** button to reduce the volume.

Keystone
Adjusts image distortion caused by tilting the projector. (±16 degrees)

On-Screen Display

- The projector has a multi-language On-Screen Display (OSD) that can be displayed with or without an input source present.
- The OSD allows you to make image adjustments and change a variety of settings. If the source is a computer, the OSD allows changes to the Computer Image tab. When using a video source, the OSD allows changes to the Video Image tab. The projector automatically detects the source.
- When the OSD is on the screen, press or to navigate through the OSD tabs.
  Example: All Images--> Computer Image--> Audio--> Management--> Language--> Factory Reset. To make a selection in a tab, press on keypad or "**Menu**" on remote controller.
- Press or to make a selection and adjust the settings by pressing or on keypad or Left and Right button on the remote controller. When an item is selected, the color of the item will change to dark gray.
- To exit the OSD, go to "Exit" tab and press button on keypad or "**Menu**" on remote controller.

All Images Menu



Brightness

Adjust the brightness of the image.

- Press ⊖ to darken the image.
- Press ⊕ to lighten the image.

Contrast

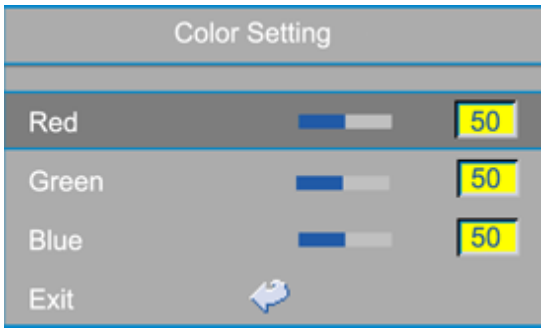
Control the degree of difference between the brightest and darkest parts of the picture. Adjusting the contrast changes the amount of black and white in the image.

- Press ⊕ to increase the contrast.

Color Temp.

Adjust the color temperature. With the higher temperature, the screen looks more blue; with the lower temperature, the screen looks more red. User mode activates the values in the "color setting" menu.

Color Setting



This mode allows for manual adjustment of red, green, and blue color settings. Modifying these values will automatically change the color temperature to "user".

Keystone

Adjusts image distortion caused by tilting the projector. (±16 degrees)

Aspect Ratio

Select this function to fit 1:1, 16:9 or 4:3 aspect ratio. In order to use the 1:1 aspect ratio, the input must be a computer signal (through VGA cable) less than XGA (1024 x 768), component 576p/ 480i / 480p, S-Video, or Video (composite). If the input signal is a computer signal greater than XGA or component 1080i / 720p, only 16:9 or 4:3 aspect ratio will be available. When an icon is selected, the color of the icon will change to dark blue.

1:1: The input source will be displayed without scaling.

16:9: The input source will be displayed in wide screen mode (16:9). The source will

be scaled to fit the width of the screen.

4:3: The input source will be scaled to fit the screen.

Video Mode

Select this function to optimize the display image for home use (**Movie Mode** or **Game Mode**), conference use (**PC Mode**) or as user preferable settings (**User Mode**), or use **sRGB** mode for more accurate color representation. When an icon is selected, the color of the icon will change to dark blue. Adjusting the settings of **White Intensity** or **Degamma** tab, will select **User Mode** automatically.

White Intensity

White Intensity can be adjusted between 0 and 10.

- Setting 10 will maximize the brightness.
- Setting 0 will maximize color reproduction quality.

Degamma

Degamma can be adjusted between 1 and 4. Default setting is 3 (Recommended). Adjustment of the setting will change the color performance of the display.

Audio Menu

Audio

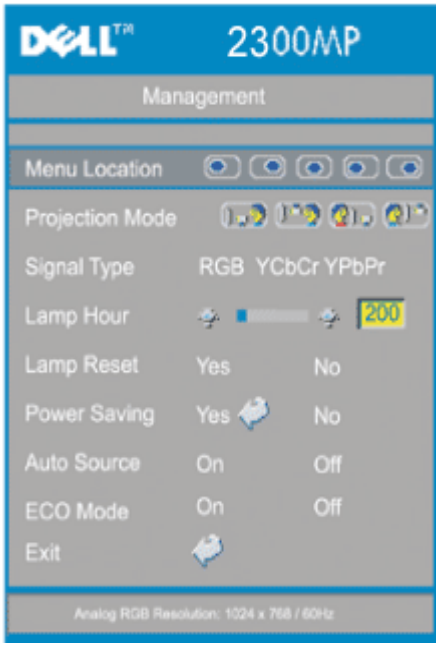
Volume

- Press ⊖ to decrease the volume.
- Press ⊕ to increase the volume.

Mute

- Select the left icon to mute the volume.
- Select the right icon to un-mute the volume.

Management Menu



Management

Menu Location

Select the location of the OSD on the screen.

Projection Mode

- Front Projection-Desktop
  The default setting.
- Rear Projection-Desktop
  The projector reverses the image so you can project from behind a translucent

screen.

- Front Projection-Ceiling Mount
  The projector turns the image upside down for ceiling-mounted projection.
- Rear Projection-Ceiling Mount
  The projector simultaneously reverses and turns the image upside down. You can project from behind a translucent screen with a ceiling-mounted projection.

Signal Type

Manually select signal type RGB, YCbCr, YPbPr.

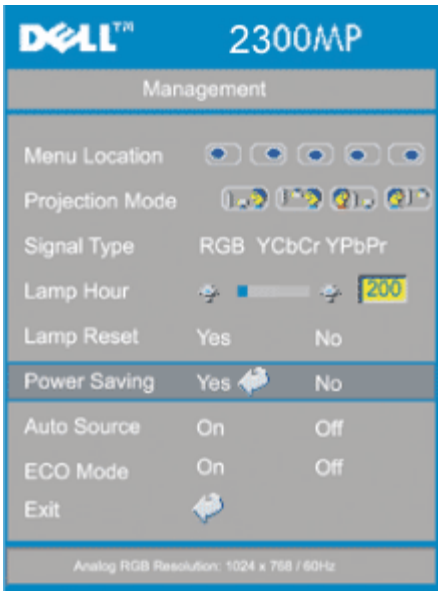
Lamp Hour

Display operating hours since lamp timer reset.

Lamp Reset

Use this function only after a new lamp is installed in the projector. Select the left **Lamp Reset** icon (light bulb and arrow under the icon), and press the **Enter** button to reset the lamp timer.

Power Saving Menu



Power Saving

Use this function to select the power saving delay period. Press "Yes" to go into the "set time" sub menu.

Set Time (Min)

Set the power saving delay period as you prefer. When the projector is not receiving an input signal for the selected period of time, the projector will automatically enter power saving mode, and turn off the lamp. After a one-minute cooling period, the projector will turn back on with detection of an input signal or by pressing the "Power" button. After two hours the projector will turn off and must be turned on by pressing the power button on the control panel or remote.

Auto Source

The projector will always automatically search for available input signals when **Auto Source** is **On**, which is the default setting. Press the **Source** button with **Auto Source On** to automatically search for the next available input signal. Selecting **Off** will lock on the current input source. Set **Auto-Source** to **Off** to step through the different input signals manually.

Eco Mode

- Select **On** to operate the projector in lower power (150 Watts) for providing longer lamp life and quiter operation with dimmer luminance output on the screen.
- Select **Off** to resume the operation in normal power (200 Watts).

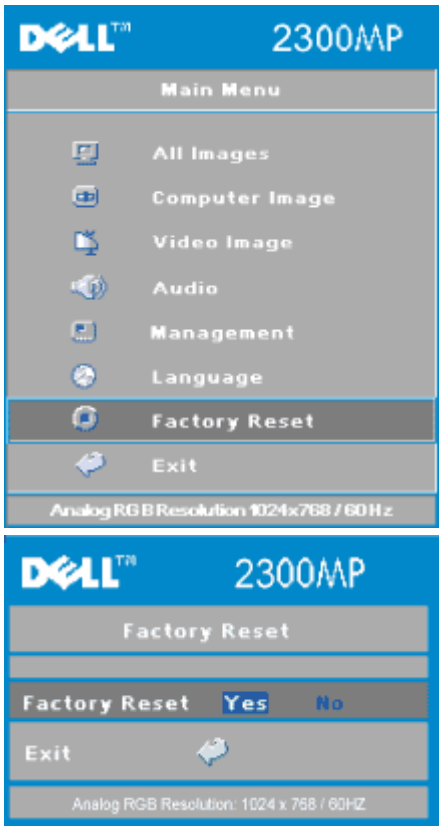
Language Menu

Language

Language

Press ▲ or ▼ to select the preferred language.

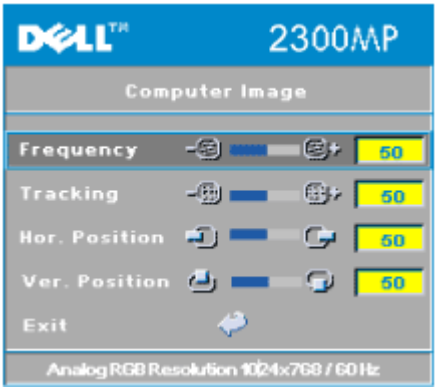
Factory Reset Menu



Factory Reset

Select **Yes** to reset the projector to its factory default settings. Reset items include both computer image and video image settings.

Computer Image Menu



Computer Image-

NOTE: This menu is only available with a computer input signal connected.

Frequency

Change the display data clock frequency to match the frequency of your computer graphics card. If you see a vertical flickering bar, use the frequency control to minimize the bars. This is a coarse adjustment.

Tracking

Synchronize the phase of the signal of the display with that of the graphic card. If you experience an unstable or flickering image, use the **Tracking** function to correct it. This is a fine adjustment.

NOTE: Adjust the **Frequency** first and then the **Tracking**.

Hor. Position (Horizontal Position)

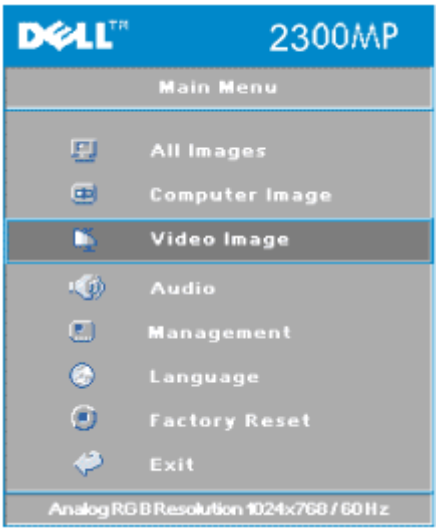
- Press ⊖ to move the image to the left.

- Press ⊕ to move the image to the right.

Ver. Position (Vertical Position)

- Press ⊖ to move the image down.
- Press ⊕ to move the image up.

Video Image Menu



Video Image-

NOTE: This menu is only available with S-video, Video (composite) signal connected.

Saturation

Adjust a video image from black and white to fully saturated color.

- Press ⊖ to decrease the amount of color in the image.
- Press ⊕ to increase the amount of color in the image.

Sharpness

Adjust the sharpness of the image.

- Press ⊖ to decrease the sharpness.
- Press ⊕ to increase the sharpness.

Tint

Adjust the color balance of red and green.

- Press ⊖ to increase the amount of green in the image.
- Press ⊕ to increase the amount of red in the image.

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